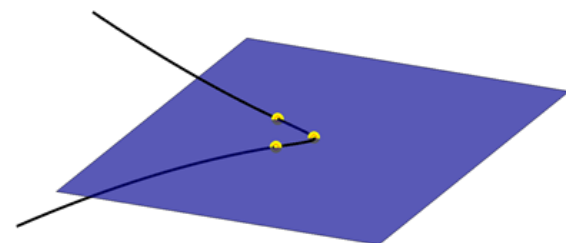
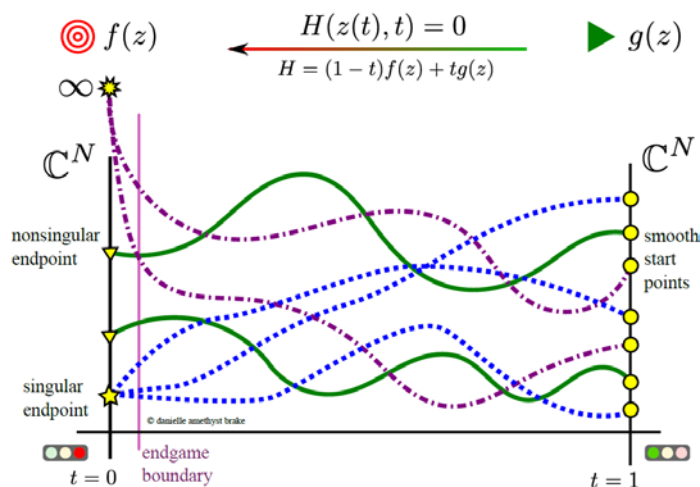
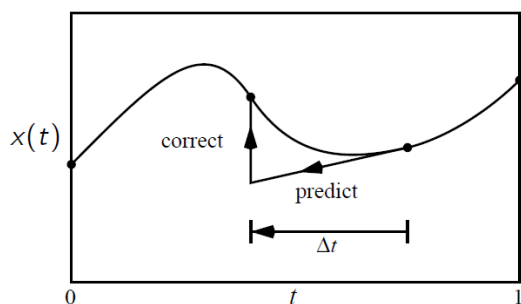


Foundations of Numerical Algebraic Geometry



Jonathan Hauenstein
Nonlinear Algebra Bootcamp
September 10, 2018

Overview

Solving Polynomial Systems Using Continuation for Engineering and Scientific Problems

Alexander Morgan

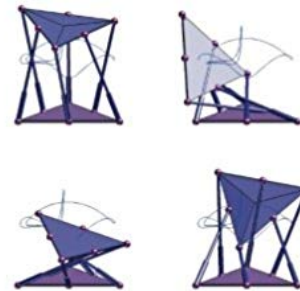
C • L • A • S • S • I • C • S
In Applied Mathematics
siam 57

Introduction to Numerical Continuation Methods

Eugene L. Allgower
Kurt Georg

C • L • A • S • S • I • C • S
In Applied Mathematics
siam 45

The Numerical Solution of Systems of Polynomials Arising in Engineering and Science

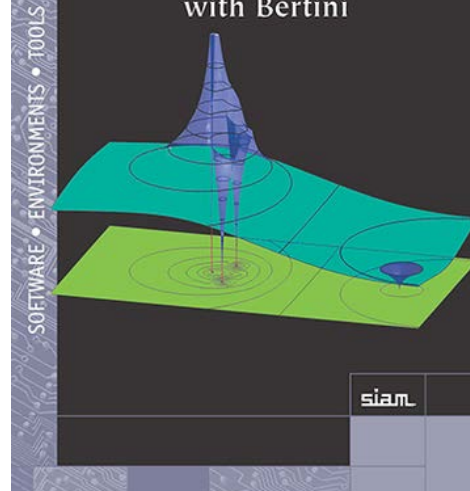


Andrew J. Sommese • Charles W. Wampler, II

Daniel J. Bates
Jonathan D. Hauenstein

Andrew J. Sommese
Charles W. Wampler

Numerically Solving Polynomial Systems with Bertini



Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

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Maple

```
> solve(x^5 - x + 1);  
RootOf(_Z^5 - _Z + 1, index = 1), RootOf(_Z^5 - _Z + 1, index = 2), RootOf(_Z^5 - _Z + 1, index = 3),  
RootOf(_Z^5 - _Z + 1, index = 4), RootOf(_Z^5 - _Z + 1, index = 5)
```

Overview

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> fsolve(x^5 - x + 1);  
-1.167303978
```

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> fsolve(x^5 - x + 1);  
-1.167303978  
  
> evalf(solve(x^5 - x + 1));  
0.764884433600585 + 0.352471546031726 I, -0.181232444469875 + 1.08395410131771 I,  
-1.16730397826142, -0.181232444469875 - 1.08395410131771 I, 0.764884433600585  
- 0.352471546031726 I
```

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-1.16730397826142, -0.181232444469875 - 1.08395410131771 I, 0.764884433600585  
- 0.352471546031726 I
```

Bertini

input

```
variable_group x;  
function f;  
f = x^5 - x + 1;
```

finite_solutions

5

7.648844336005847e-01 -3.524715460317264e-01

7.648844336005849e-01 3.524715460317262e-01

-1.812324444698754e-01 1.083954101317711e+00

-1.167303978261419e+00 -2.220446049250313e-16

-1.812324444698754e-01 -1.083954101317711e+00



Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

What does it mean to **solve**? Some examples include:

Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

What does it mean to **solve**? Some examples include:

- ▶ Show that a solution exists
- ▶ Computing upper bounds on rank of a tensor

Strassen (1969): $\text{rank } M_2 \leq 7$ showing $\omega \leq \log_2 7 < 3$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} a \cdot A + b \cdot C & a \cdot B + b \cdot D \\ c \cdot A + d \cdot C & c \cdot B + d \cdot D \end{bmatrix} = \begin{bmatrix} I + IV - V + VII & III + V \\ II + IV & I - II + III + VI \end{bmatrix}$$

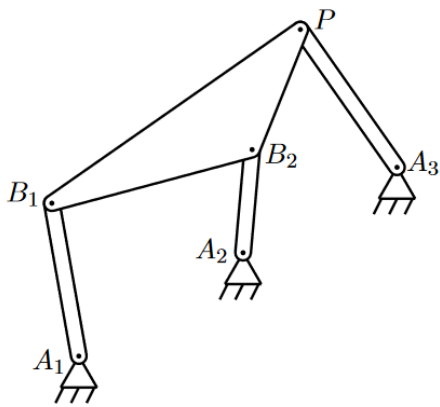
$$\begin{array}{ll} I : & (a + d) \cdot (A + D) \\ II : & (c + d) \cdot A \\ III : & a \cdot (B - D) \\ IV : & d \cdot (C - A) \\ V : & (a + b) \cdot D \\ VI : & (c - a) \cdot (A + B) \\ VII : & (b - d) \cdot (C + D) \end{array}$$

Overview

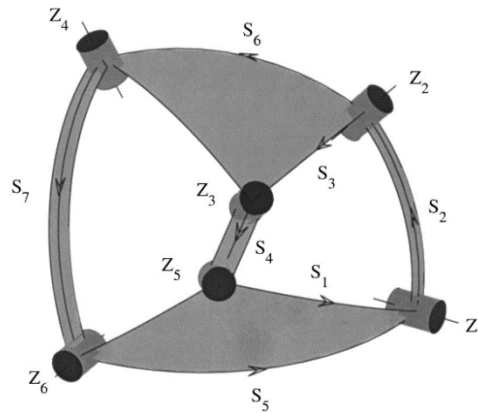
For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

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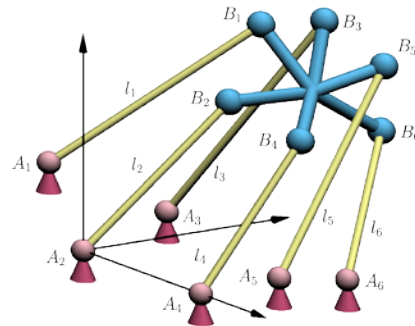
- Compute all isolated solutions (over \mathbb{C} or \mathbb{R}).
- Number of assembly configurations



planar pentad
 $SE(2)$



spherical pentad
 $SO(3)$



Stewart-Gough platform
 $SE(3)$

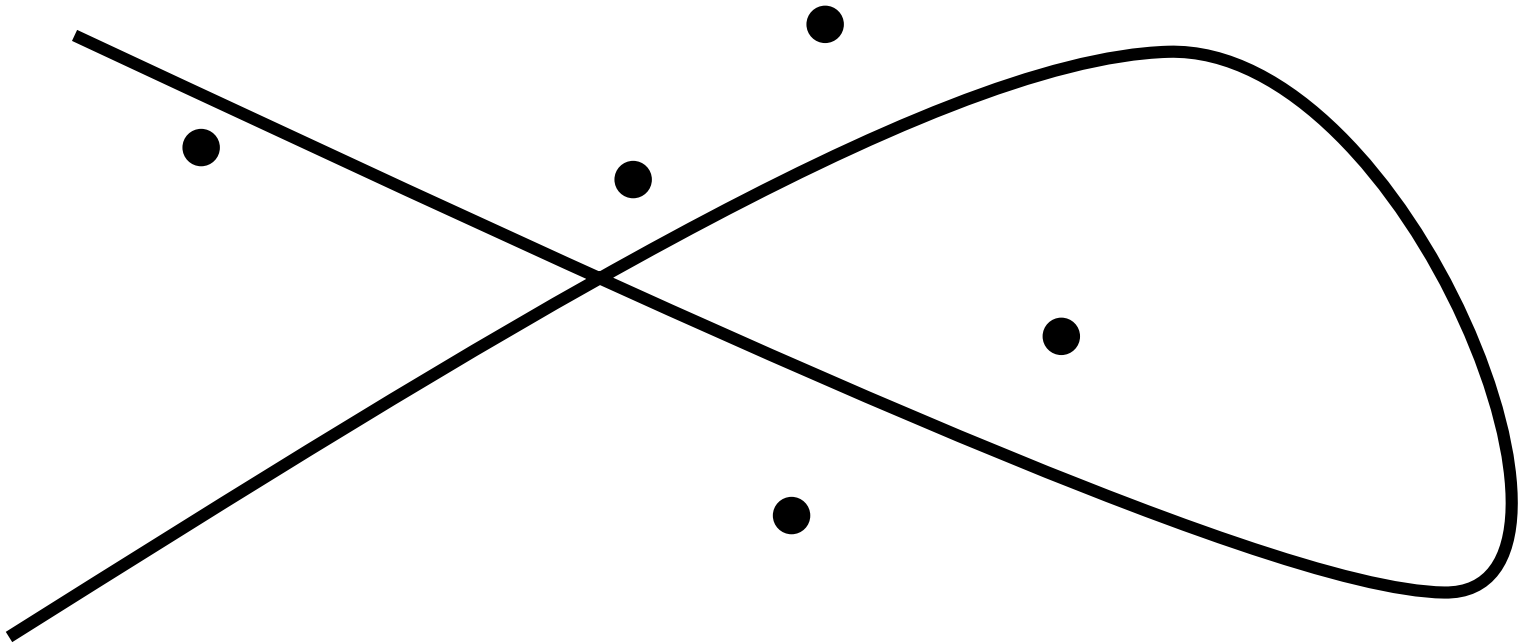


Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

What does it mean to **solve**? Some examples include:

- Describe all irreducible components.



Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

Generally speaking:

- ▶ Algebraic methods prefer vastly over-determined systems
 - ▶ fewer “new” polynomials to compute
 - ▶ Bardet-Faugere-Salvy (2004)
- ▶ Numerical algebraic geometry prefers well-constrained systems of low degrees with coefficients of roughly unit magnitude
 - ▶ codimension = # equations
 - ▶ stable under perturbations

Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

What does it mean to **numerically solve**?

Overview

For a polynomial system $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$, **solve** $f(x) = 0$.

What does it mean to **numerically solve**?

Need two key aspects:

- ▶ compute sufficiently accurate numerical approximation
- ▶ have an algorithm that can produce approximations of solution to any given accuracy starting from numerical approximation
 - ▶ *sufficiently accurate* depends on the algorithm

Overview

What does it mean to **numerically solve**?

- ▶ compute sufficiently accurate numerical approximation
- ▶ have an algorithm that can produce approximations of solution to any given accuracy starting from numerical approximation

Example

$$f(x) = x^2 - 2 = 0$$

- ▶ $x_0 = 1$ is *numerical solution* associated with Newton's method

Example

- ▶ $x_0 = 1$ is *numerical solution* associated with Newton's method

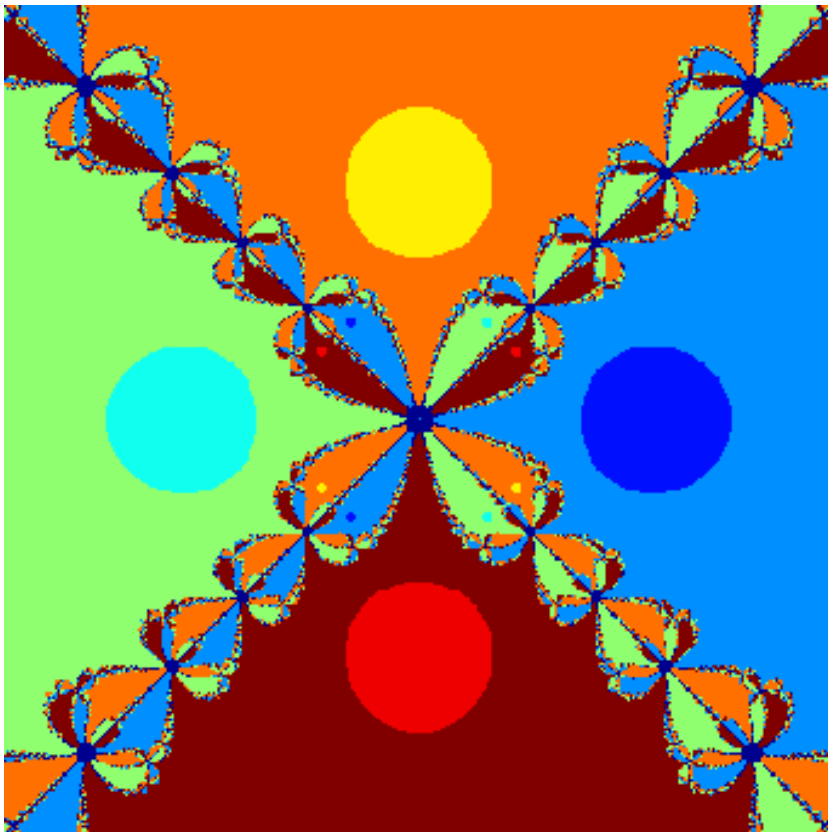
[illegible]



Overview

Double-edged sword of Newton's method:

- ▶ Quadratic convergence near nonsingular solutions
- ▶ Slow convergence or divergence near singular solutions
- ▶ Difficulty away solutions (chaos, limit cycles, etc)

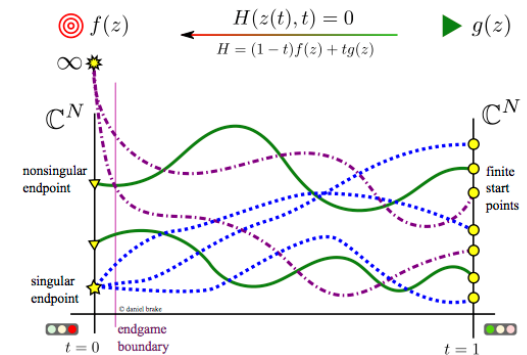
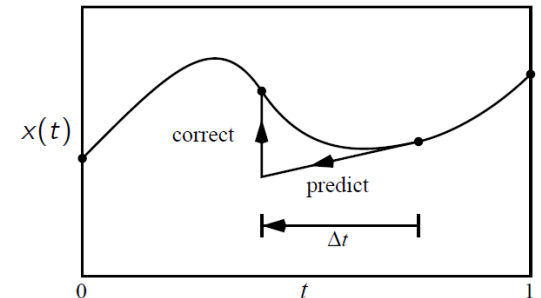


$$f(x) = x^4 - 1$$

Overview

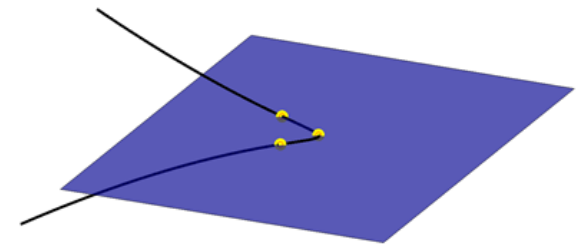
Foundations of Numerical Algebraic Geometry:

- ▶ Continuation and path tracking
 - ▶ Constructing homotopies



- ▶ Witness sets

- ▶ Numerical Irreducible Decomposition
- ▶ Other computations using witness sets



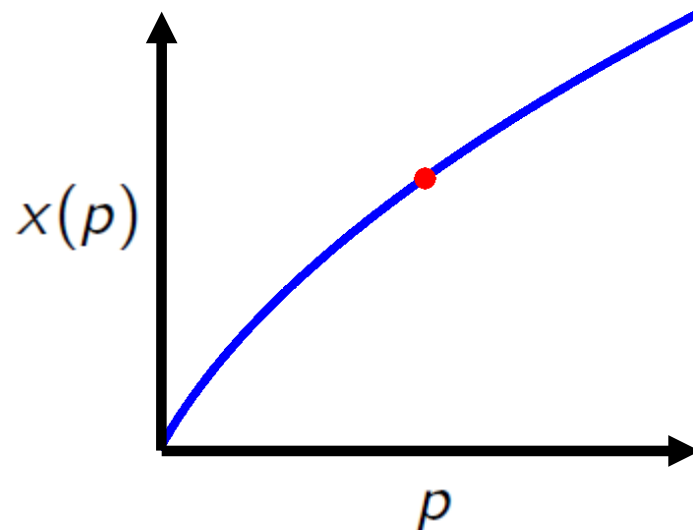
Continuation

Continuation from complex analysis:

- ▶ Cauchy (1789-1857), Riemann (1826-1866), Mittag-Leffler (1846-1927)
- ▶ Implicit function theorem
- ▶ Analytic extension of functions (analytic continuation)

Big picture idea:

- ▶ solutions “continue” locally under small parameter changes



Example

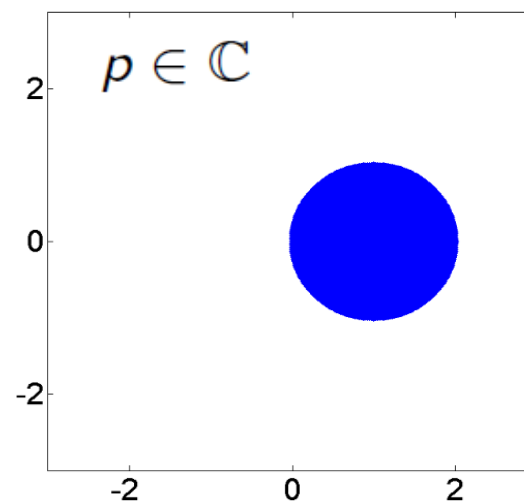
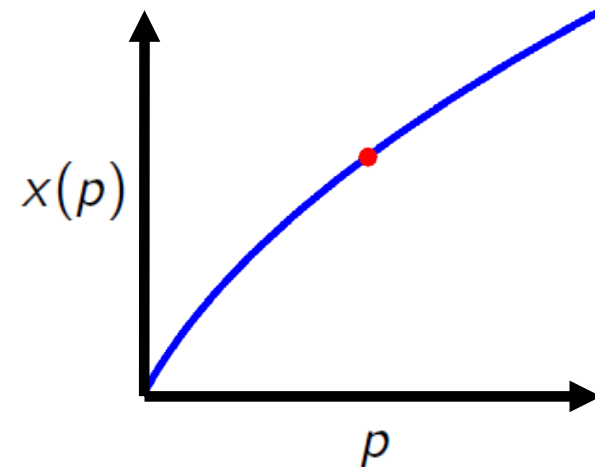
Continuation

$$f(x; p) = x^2 - p = 0$$

Locally near $p = 1$:

$$x(p) = \sqrt{p} = \sum_{n=0}^{\infty} \frac{(-1)^n (2n)!}{4^n (1 - 2n) (n!)^2} (p - 1)^n$$

► converges for $|p - 1| \leq 1$



Example

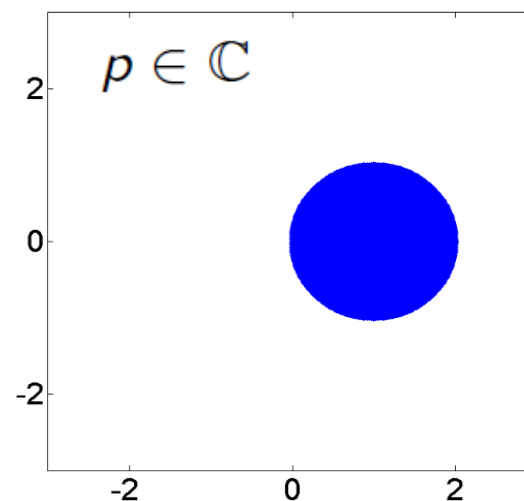
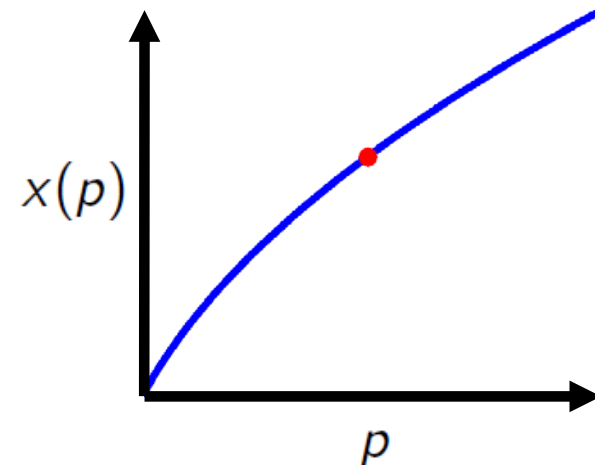
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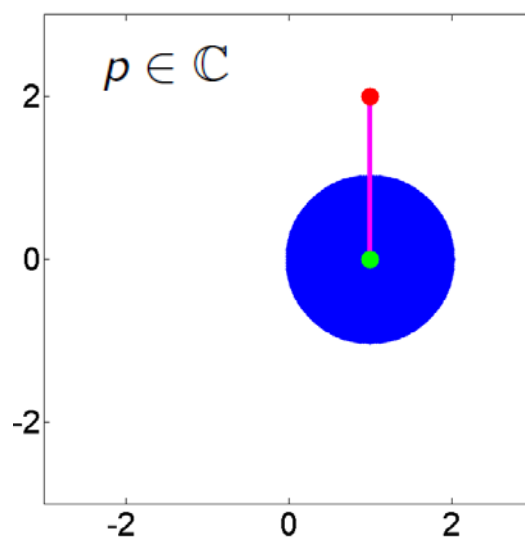
Use continuation to extend beyond this domain.

Example

Continuation

$$f(x; p) = x^2 - p = 0$$

Continue the solution $x = 1$ at $p = 1$ to $p = 1 + 2i$.



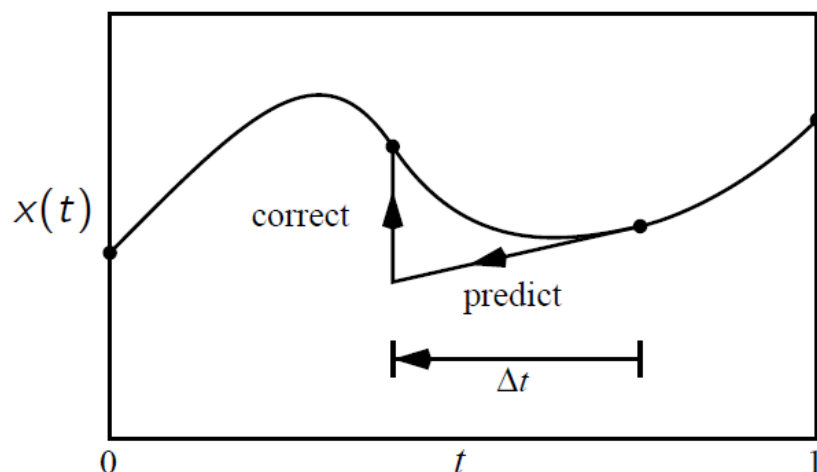
Continuation

Numerically track along the path $x(t)$ satisfying $H(x(t), t) = 0$:

- ▶ (Predictor) Estimate $x(t + \Delta t)$ from $x(t)$ by discretizing using the Davidenko differential equation (1953):

$$H = 0 \longrightarrow \frac{d}{dt}H = 0 \longrightarrow \dot{x}(t) = -J_x H(x(t), t)^{-1} J_t H(x(t), t)$$

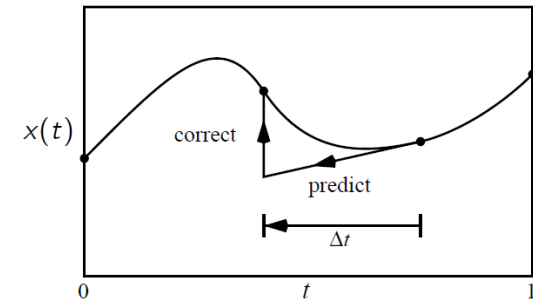
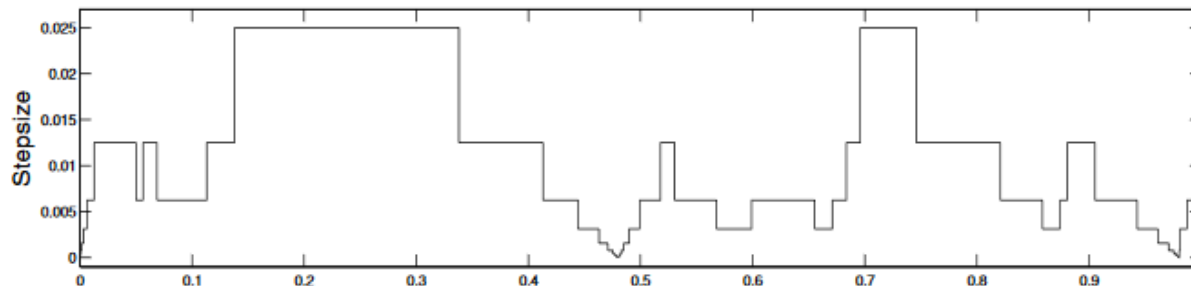
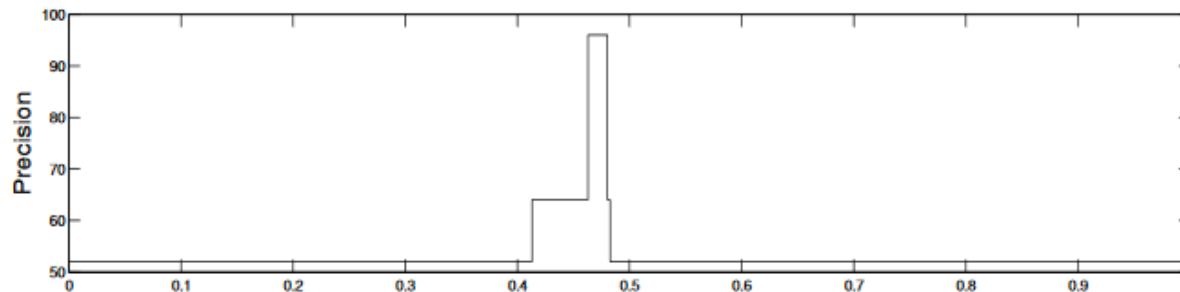
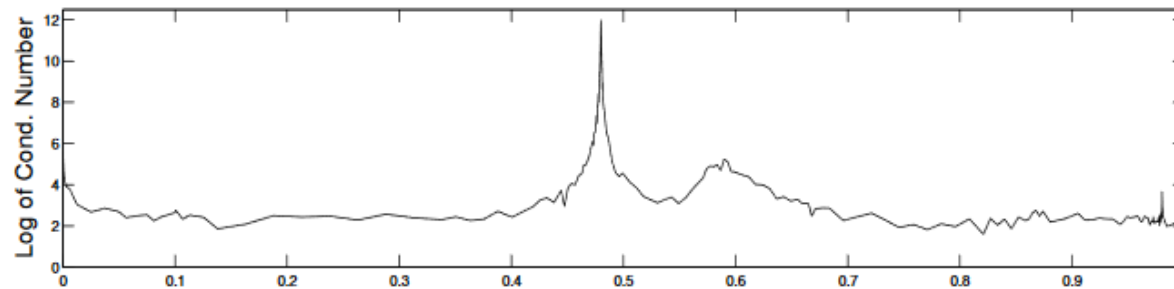
- ▶ Constant, Euler, Heun, Runge-Kutta, Runge-Kutta-Fehlberg,
- ▶ (Corrector) for each t , apply Newton's method to $H(\bullet, t) = 0$



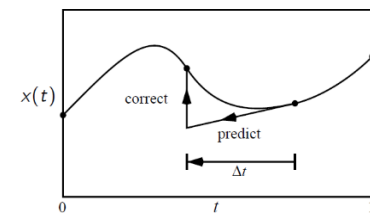
Continuation

Locally adapt both stepsize and floating-point precision:

- Bates-H.-Sommese-Wampler (2008,2009), Bates-H.-Sommese (2011)



Continuation



Certified tracking (select stepsize to guarantee to track path):

- ▶ Shub-Smale ("Bézout series" 1990s), Beltran-Leykin (2011,2012), H.-Liddell (2016), Xu-Burr-Yap (2018), ...

Smale's 17th problem: polynomial time to compute a root

- ▶ Beltran-Pardo (2009, 2011), Cucker-Bürgisser (2011), Lairez (2017)



Pierre Lairez: 2017 SIAG/AG Early Career Prize

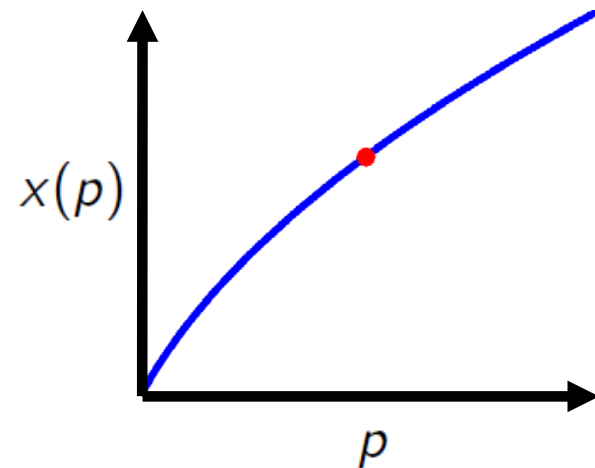
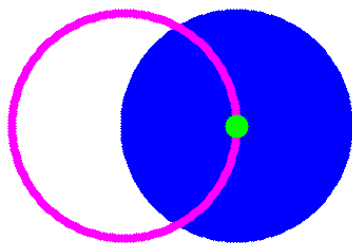
Example

Continuation

$$f(x; p) = x^2 - p = 0$$

Track around a loop: $x(e^{i\theta})$

$$p \in \mathbb{C}$$



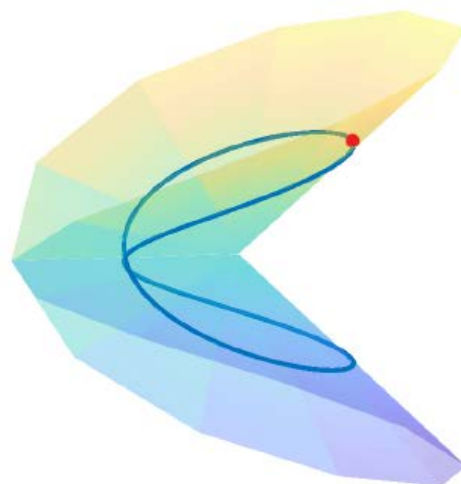
Example

Continuation

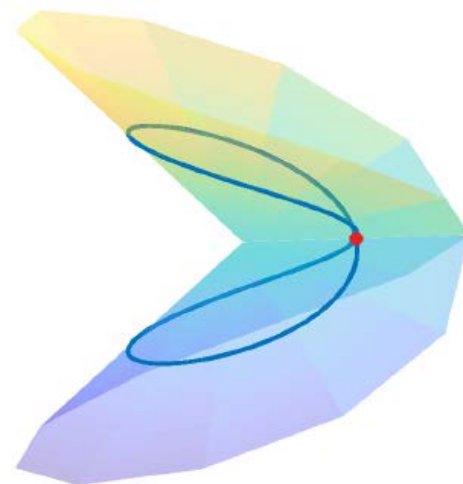
$$f(x; p) = x^2 - p = 0$$

Track around a loop: $x(e^{i\theta})$

- ▶ $\theta = 0$: $x = 1$
- ▶ $\theta = 2\pi$: $x = -1$
- ▶ $\theta = 4\pi$: $x = 1$



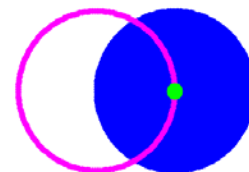
real(x)



imag(x)

cycle number = winding number = 2

$p \in \mathbb{C}$



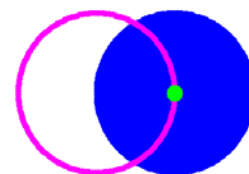
Example

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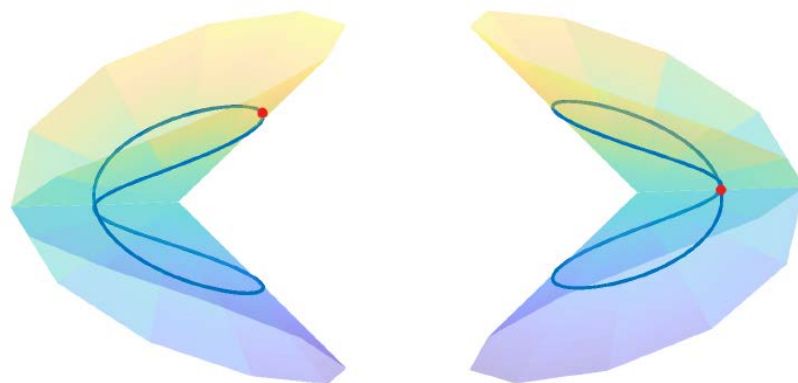
$p \in \mathbb{C}$

$$f(x; p) = x^2 - p = 0$$

Track around a loop: $x(e^{i\theta})$



- ▶ monodromy action: permutation of solutions along loop
 - ▶ compute other solutions
 - ▶ Duff-Hill-Jensen-Lee-Leykin-Sommars (2018),
Bliss-Duff-Leykin-Sommars (2018)
 - ▶ decompose solution sets



real(x)

imag(x)

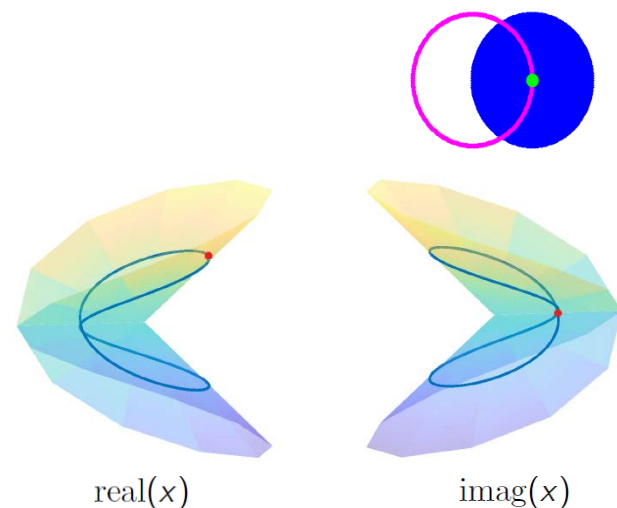
Example

Continuation

$p \in \mathbb{C}$

$$f(x; p) = x^2 - p = 0$$

Track around a loop: $x(e^{i\theta})$



- ▶ Cauchy integral theorem: computing singular endpoints
 - ▶ cycle number c
 - ▶ sufficiently small radius $r > 0$

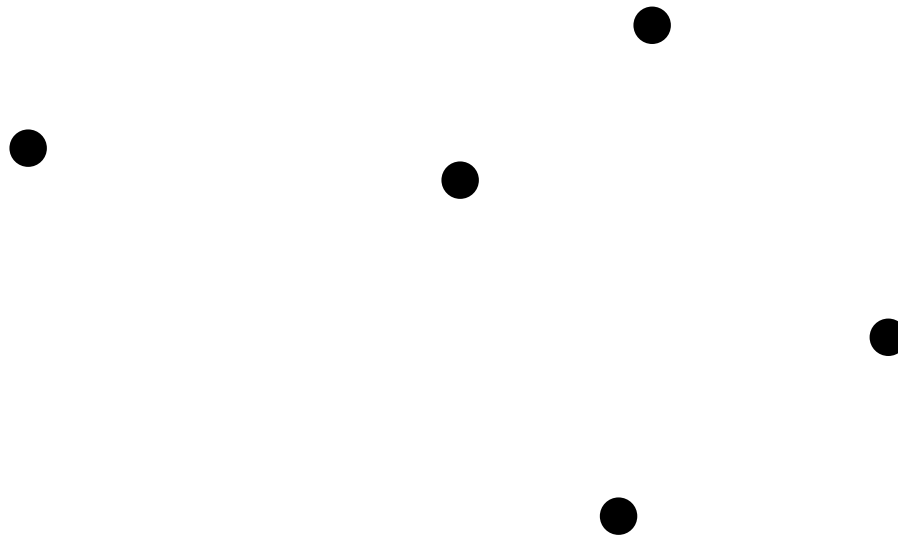
$$x(0) = \frac{1}{2\pi c} \int_0^{2\pi c} x(re^{i\theta}) d\theta$$

- ▶ Cauchy endgame: Morgan-Sommese-Wampler (1991)

Isolated Solutions

Find all isolated solutions of

$$f(x) = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_n(x_1, \dots, x_n) \end{bmatrix} = 0$$



Isolated Solutions

$$f(x) = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_n(x_1, \dots, x_n) \end{bmatrix} = 0$$

Homotopy continuation requires (Morgan-Sommese (1989)):

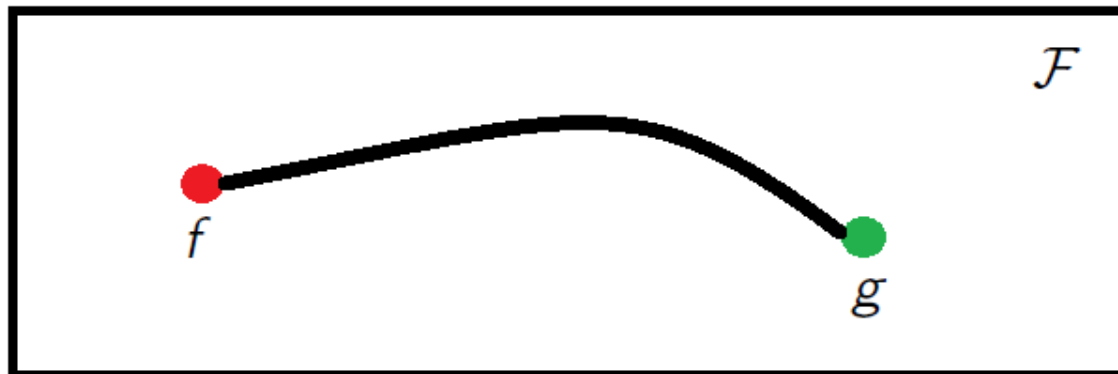
1. parameters to “continue”
 - ▶ think of f as a member of a family \mathcal{F}



Isolated Solutions

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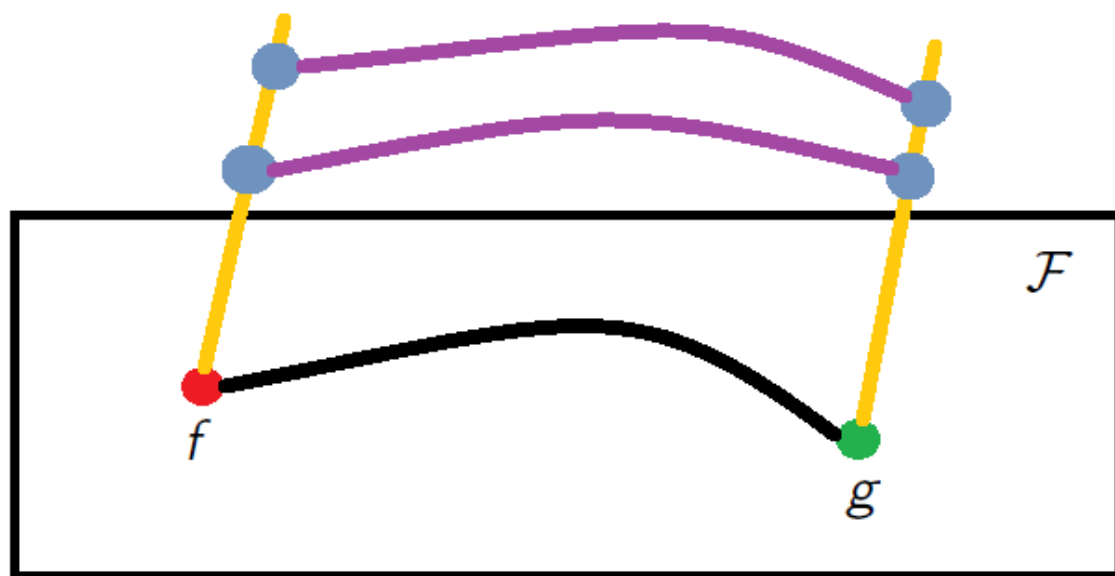
1. parameters to “continue”
 - ▶ think of f as a member of a family \mathcal{F}
2. homotopy that describes the deformation of the parameters
 - ▶ construct a deformation inside of \mathcal{F} that ends at f



Isolated Solutions

Homotopy continuation requires (Morgan-Sommese (1989)):

1. parameters to “continue”
 - ▶ think of f as a member of a family \mathcal{F}
2. homotopy that describes the deformation of the parameters
 - ▶ construct a deformation inside of \mathcal{F} that ends at f
3. start points to track along paths as parameters deform
 - ▶ parallelize computation – track each path independently

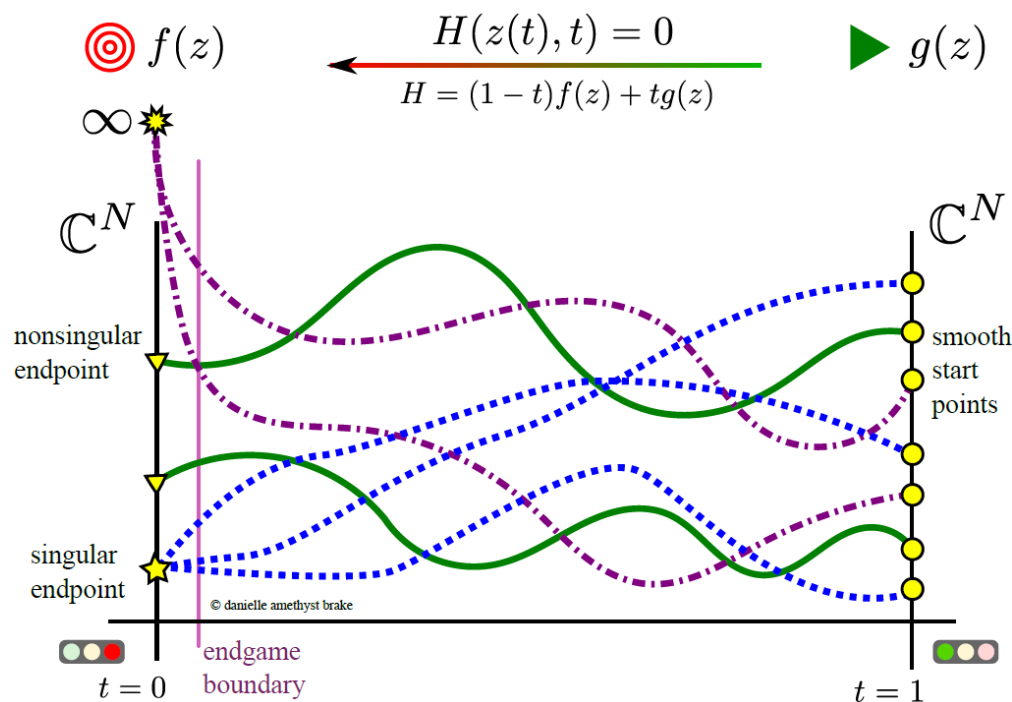


Isolated Solutions

Theorem

For properly constructed homotopies, with finite endpoints $S \subset \mathbb{C}^n$:

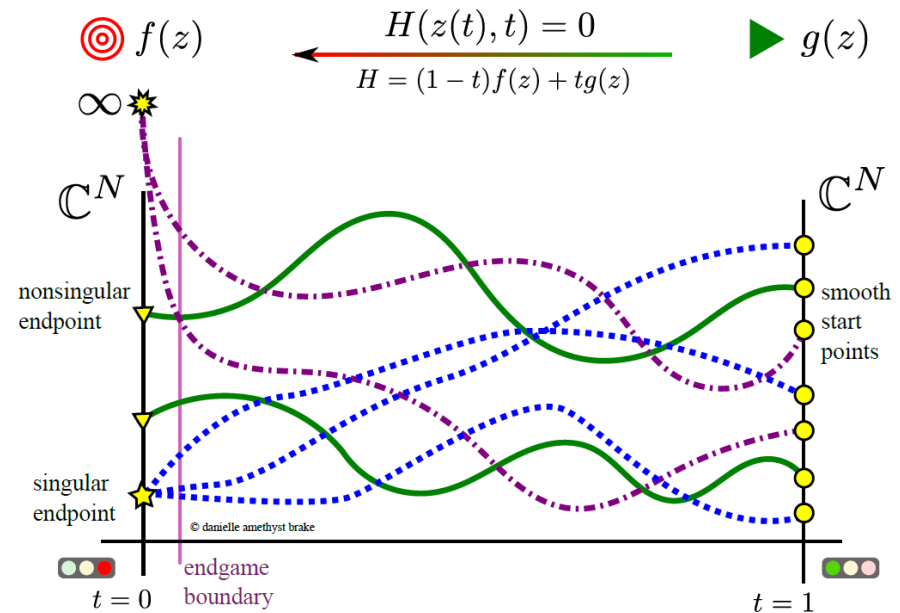
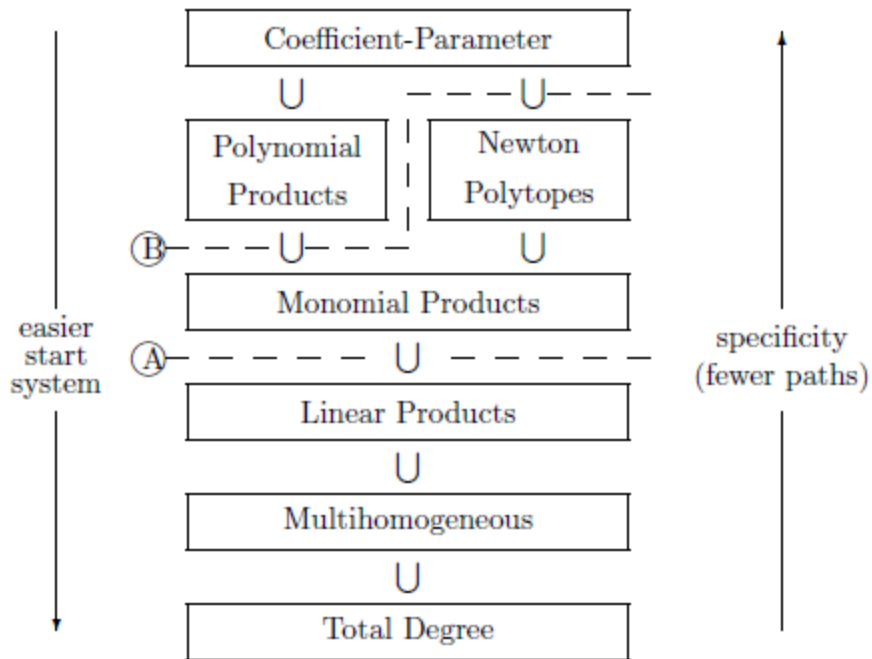
- ▶ each isolated solution is contained in S
 - ▶ in fact, S contains a point on every connected component
- ▶ for square systems, multiplicity = number of paths if isolated.



Isolated Solutions

Art in the construction of family \mathcal{F} :

- ▶ number of start points
- ▶ ease to compute start points



Each method is sharp for generic members of \mathcal{F} .

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

- Bézout family (total degree):

$$\mathcal{F} = \left\{ \begin{bmatrix} g_1(x, y) \\ g_2(x, y) \end{bmatrix} : \deg g_i = 2 \right\} \quad g = \begin{bmatrix} x^2 - 1 \\ y^2 - 1 \end{bmatrix}$$

Number of paths = number of isolated solutions for g : 4

$$H = (1 - t) \cdot f + \gamma t \cdot g$$

- $\gamma \in \mathbb{C}$ is used to create a general deformation
 - avoid singularities that arise from tracking over real numbers

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

► Bézout family (total degree):

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Bertini

`finite_solutions`

`input`

`variable_group x,y;`

`function f1,f2;`

`f1 = x^2 + 2*x - 8;`

`f2 = x*y + 2*x + 4*y - 3;`

1

2.0000000000000000e+00 0.0000000000000000e+00

-1.6666666666666667e-01 0.0000000000000000e+00



Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

- Multihomogeneous Bézout family (Morgan-Sommese (1987)):

$$\mathcal{F} = \left\{ \begin{bmatrix} g_1(x) \\ g_2(x, y) \end{bmatrix} : \begin{array}{l} \deg_x g_1 = 2, \\ \deg_x g_2 = \deg_y g_2 = 1 \end{array} \right\}$$

$$g = \begin{bmatrix} x^2 - 1 \\ (x - 2)(y - 1) \end{bmatrix} \quad H = (1 - t) \cdot f + \gamma t \cdot g$$

Number of paths = number of isolated solutions for g : 2

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

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Number of paths = number of isolated solutions for g : 2

Bertini

```
input    variable_group x;  
         variable_group y;  
function f1,f2;  
f1 = x^2 + 2*x - 8;  
f2 = x*y + 2*x + 4*y - 3;
```



Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

- Polyhedral (BKK, Huber-Sturmfels (1995)):

$$\mathcal{F} = \left\{ \begin{bmatrix} a_1 x^2 + a_2 x + a_3 \\ a_4 xy + a_5 x + a_6 y + a_7 \end{bmatrix} : a_i \in \mathbb{C} \right\}$$

$$g = \begin{bmatrix} x^2 - 1 \\ y - 1 \end{bmatrix} \quad H = (1 - t) \cdot f + \gamma t \cdot g$$

Number of paths = number of isolated solutions for g : 2

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

- Extra structure in the coefficients of f .

$$\mathcal{F} = \left\{ p(x, y; a) = \begin{bmatrix} x^2 - (a_1 + a_2)x + a_1 a_2 \\ (x - a_1)y + a_3 x + a_4 \end{bmatrix} : a_i \in \mathbb{C} \right\}$$

$$g = \begin{bmatrix} x^2 - 1 \\ (x - 1)y - 1 \end{bmatrix}$$

Number of paths = number of isolated solutions for g : 1

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

$$\mathcal{F} = \left\{ p(x, y; a) = \begin{bmatrix} x^2 - (a_1 + a_2)x + a_1 a_2 \\ (x - a_1)y + a_3 x + a_4 \end{bmatrix} : a_i \in \mathbb{C} \right\}$$

$$g = \begin{bmatrix} x^2 - 1 \\ (x - 1)y - 1 \end{bmatrix}$$

Since \mathcal{F} is no longer linear, use a parameter homotopy:

$$H = p(x, y; a(t))$$

where $a(t) = (1 - \tau(t))(-4, 2, 2, -3) + \tau(t)(1, -1, 0, -1)$

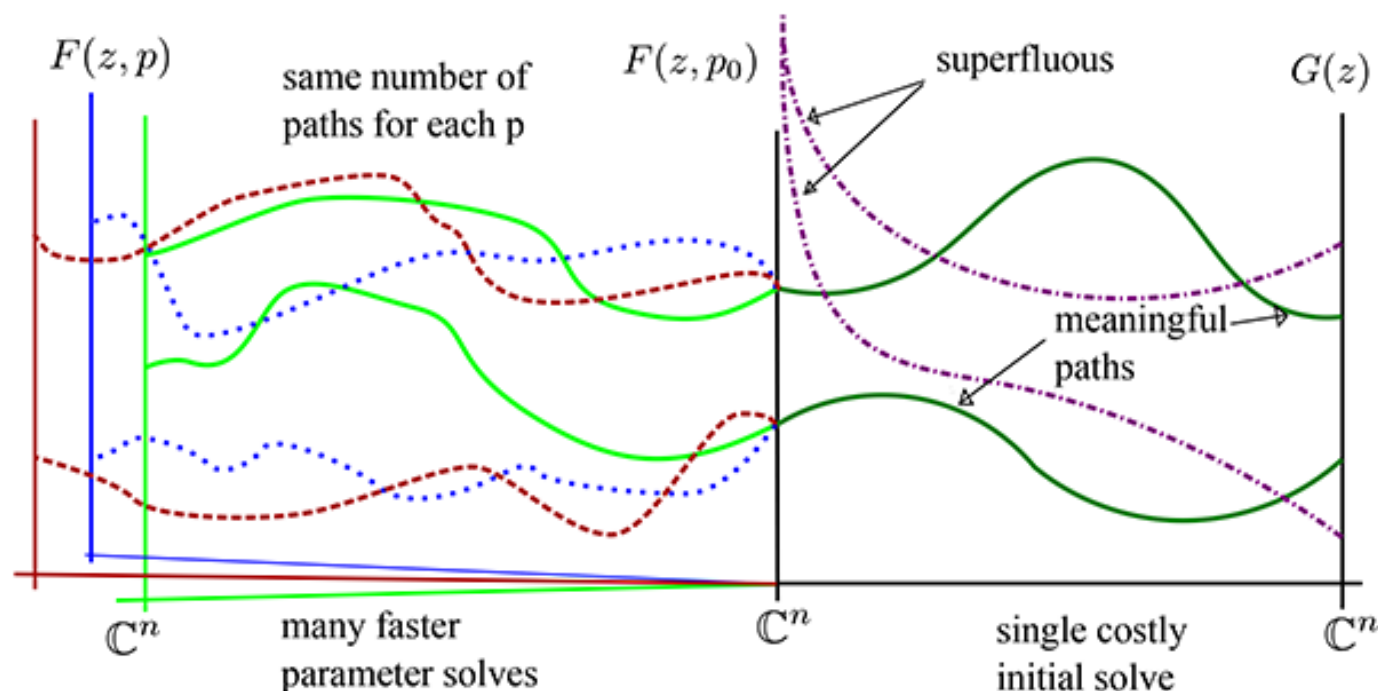
$$\tau(t) = \frac{\gamma t}{1 - t + \gamma t}$$

Example

Isolated Solutions

$$f = \begin{bmatrix} x^2 + 2x - 8 \\ xy + 2x + 4y - 3 \end{bmatrix}$$

$$\mathcal{F} = \left\{ p(x, y; a) = \begin{bmatrix} x^2 - (a_1 + a_2)x + a_1 a_2 \\ (x - a_1)y + a_3 x + a_4 \end{bmatrix} : a_i \in \mathbb{C} \right\}$$



Isolated Solutions

Some software options:

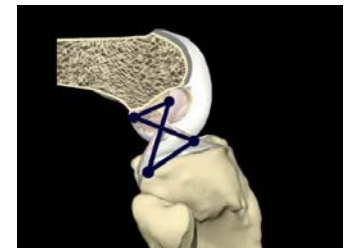
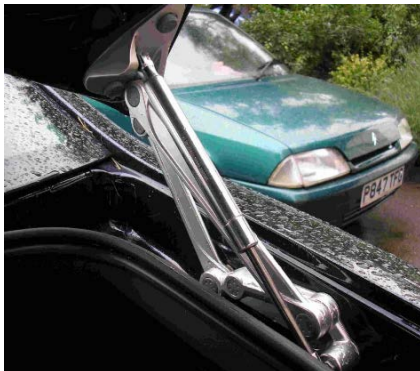
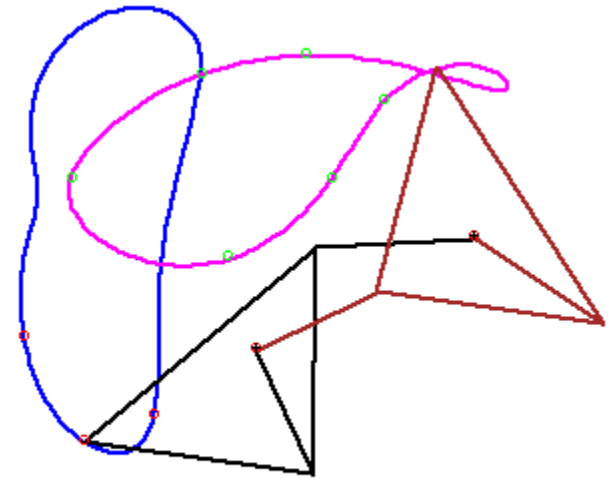
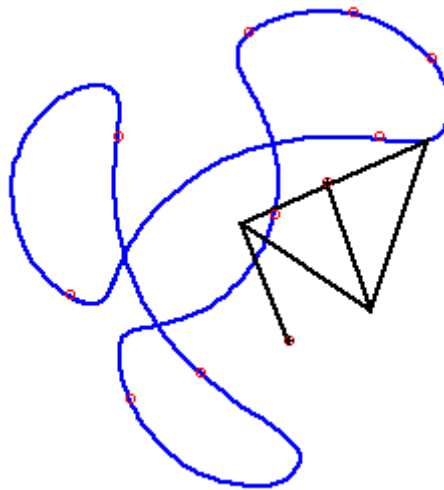
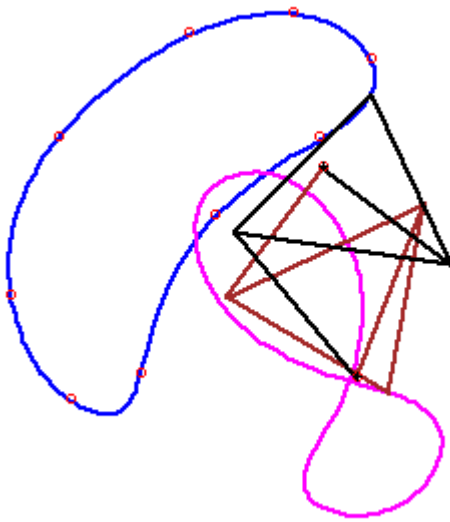
- ▶ Bertini
- ▶ Bertini.m2
- ▶ Hom4PS
- ▶ HomotopyContinuation.jl
- ▶ MonodromySolver
- ▶ NAG4M2
- ▶ Paramotopy
- ▶ PHCpack

Visitors to ICERM: Bates, Brake, Chen, Duff, Hill, Lee, Leykin, Rodriguez, Sommars, Sommese, Wampler, ...

Isolated Solutions

Example (Alt's problem (1923))

Find all 4-bar linkages whose coupler curve passes through 9 given general points in the plane.



Isolated Solutions

Example (Alt's problem (1923))

Find all 4-bar linkages whose coupler curve passes through 9 given general points in the plane.

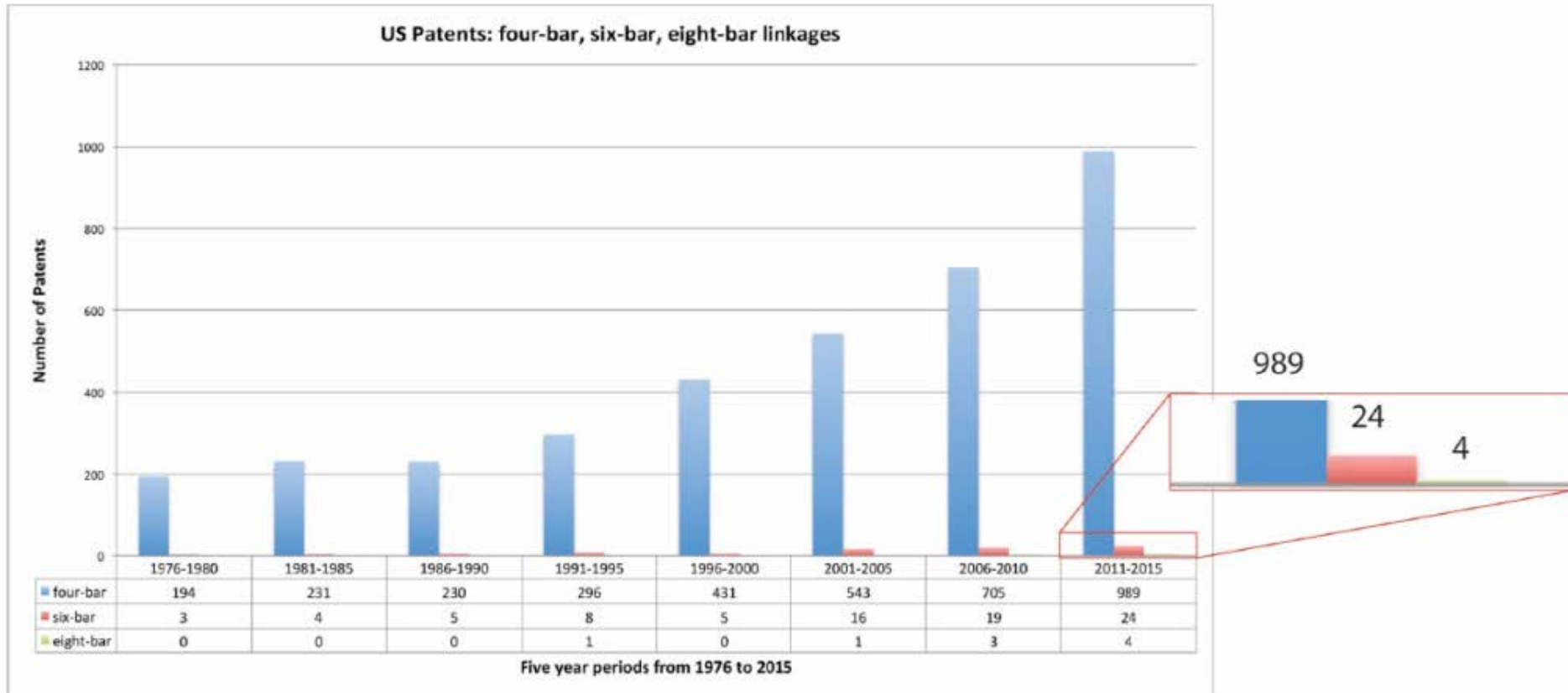
- $8652 = 6 \cdot 1442$ (Wampler-Morgan-Sommese (1992))

Their polynomial system: 4 quadratics and 8 quartics

Bézout	1,048,576	$= 2^4 \cdot 4^8$
M-hom Bézout	286,720	$= 2^{12} \cdot \binom{8}{4}$
Polyhedral	79,135	
Product decomp.	18,700	
Actual	8,652	

Isolated Solutions

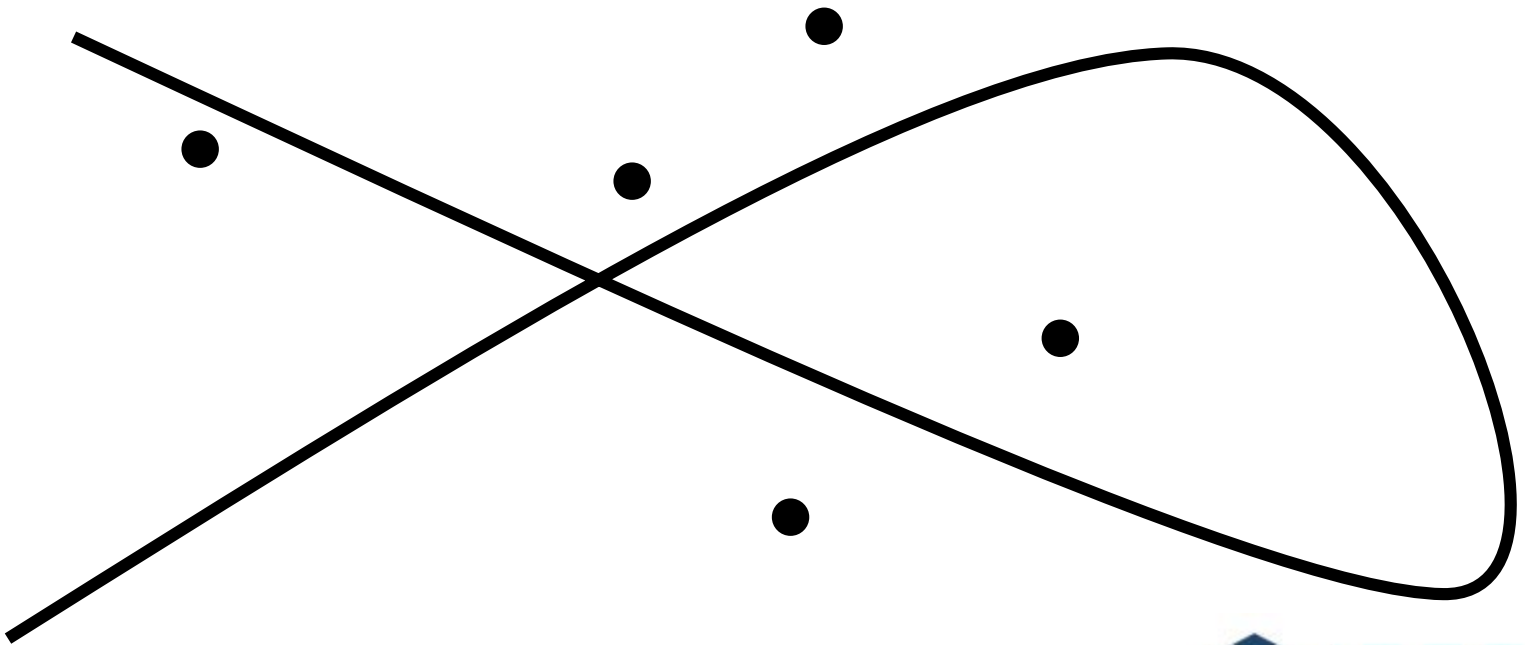
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Witness Set

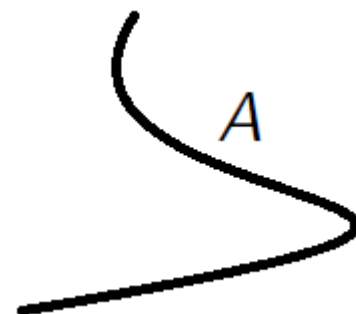
Describe all solutions of

$$f(x) = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_k(x_1, \dots, x_n) \end{bmatrix} = 0$$



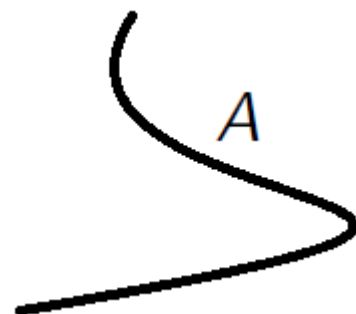
Witness Set

How to represent an irreducible algebraic variety A on a computer?



Witness Set

How to represent an irreducible algebraic variety A on a computer?



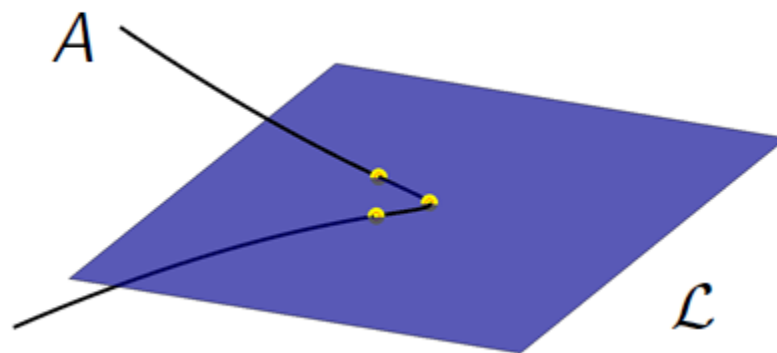
- ▶ algebraic: prime ideal $I(A) = \{g \mid g(a) = 0 \text{ for all } a \in A\}$
 - ▶ Hilbert Basis Theorem (1890): there exists f_1, \dots, f_k such that

$$I(A) = \langle f_1, \dots, f_k \rangle$$

Witness Set

How to represent an irreducible algebraic variety A on a computer?

- ▶ geometric: witness set $\{f, \mathcal{L}, W\}$ where
 - ▶ f is polynomial system where A is an irred. component of $\mathcal{V}(f)$
 - ▶ \mathcal{L} is a linear space with $\text{codim } \mathcal{L} = \dim A$
 - ▶ $W = \mathcal{L} \cap A$ where $\#W = \deg A$

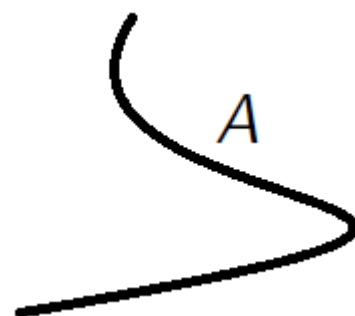


- ▶ Witness sets “localize” computations to A effectively ignoring other irreducible components
- ▶ Sample points from A by moving the linear slice \mathcal{L}

Witness Set

Example

$A = \{[s^3, s^2t, st^2, t^3] \mid [s, t] \in \mathbb{P}^1\} \subset \mathbb{P}^3$ – twisted cubic curve



Witness Set

Example

$A = \{[s^3, s^2t, st^2, t^3] \mid [s, t] \in \mathbb{P}^1\} \subset \mathbb{P}^3$ – twisted cubic curve

► $\{f, \mathcal{L}, W\}$ where

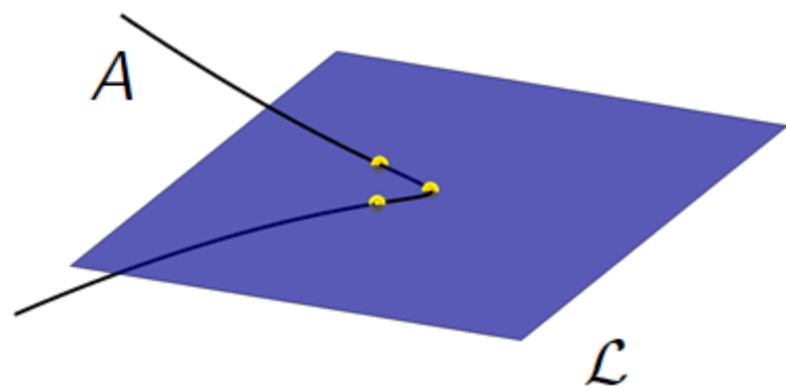
► $f = \begin{bmatrix} x_1^2 - x_0x_2 \\ x_1x_2 - x_0x_3 \end{bmatrix}$

► $\mathcal{L} = \{[x_0, x_1, x_2, x_3] \in \mathbb{P}^3 \mid 6x_0 - 6x_1 - 2x_2 + x_3 = 0\} \subset \mathbb{P}^3$

► $\text{codim } \mathcal{L} = \dim A = 1$

► $W = \left\{ \begin{array}{l} [1, 3.2731, 10.7130, 35.0644], \\ [1, 0.8596, 0.7389, 0.6351], \\ [1, -2.1326, 4.5481, -9.6995] \end{array} \right\}$

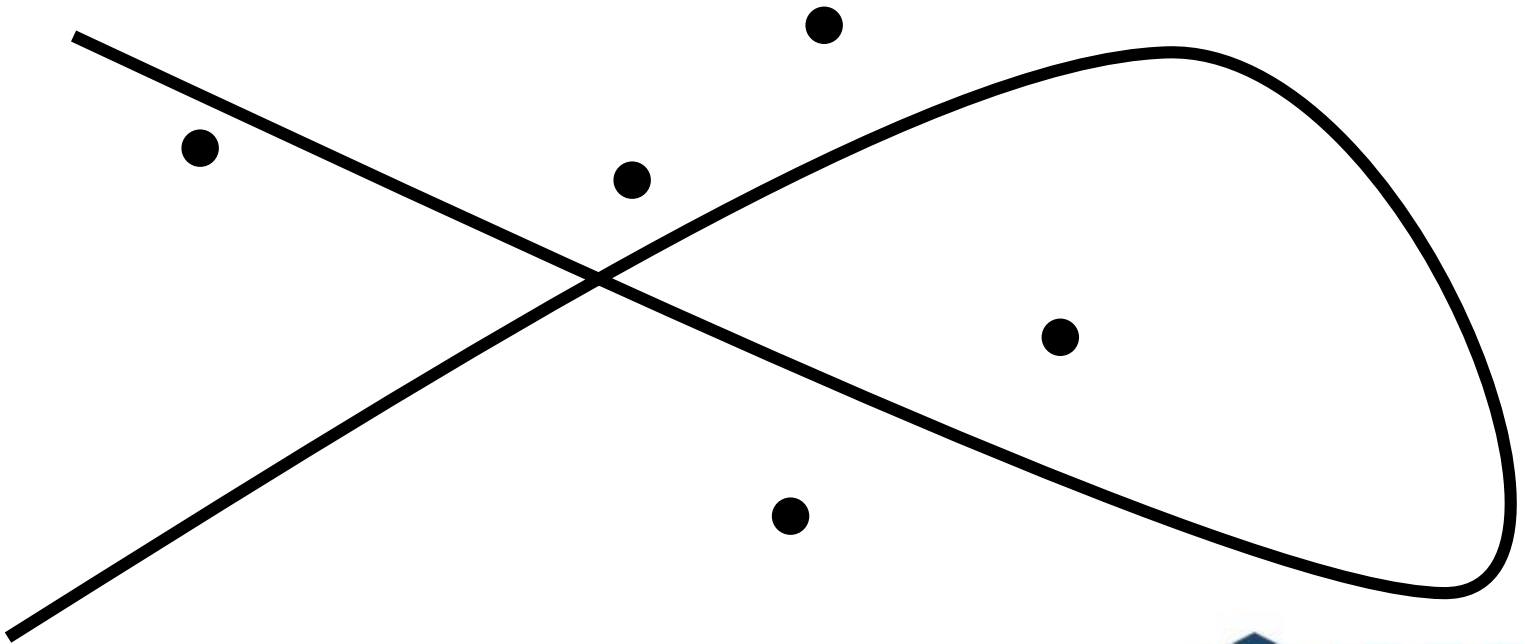
► $\deg A = 3$



Witness Set

Numerical irreducible decomposition:

- compute a witness set for each irreducible component



Example

Witness Set

$$\blacktriangleright f = \begin{bmatrix} x_1^2 - x_0 x_2 \\ x_1 x_2 - x_0 x_3 \end{bmatrix}$$

Bertini
input

```
CONFIG
```

```
TrackType: 1;
```

```
END;
```

```
INPUT
```

```
hom_variable_group x0,x1,x2,x3;
```

```
function f1,f2;
```

```
f1 = x1^2 - x0*x2;
```

```
f2 = x1*x2 - x0*x3;
```

```
END;
```

Dimension 1: 2 classified components

degree 1: 1 component

degree 3: 1 component

Witness Set

Reduce to codimension = $\#$ equations via randomization:

Theorem (Bertini)

Let $f : \mathbb{C}^n \rightarrow \mathbb{C}^N$ and $A \subset \mathcal{V}(f) \subset \mathbb{C}^n$ be an irreducible component with $\text{codim } A = c$. If $R \in \mathbb{C}^{c \times N}$ is general, then

- ▶ *A is an irreducible component of $V(R \cdot f)$*
- ▶ *$V(R \cdot f) \setminus V(f)$ is either empty or smooth of codimension c .*

Witness Set

Reduce to codimension = $\#$ equations via randomization:

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- ▶ *$V(R \cdot f) \setminus V(f)$ is either empty or smooth of codimension c .*

Example

For general $R \in \mathbb{C}^{2 \times 3}$ and $f = \begin{bmatrix} x_1^2 - x_0 x_2 \\ x_1 x_2 - x_0 x_3 \\ x_2^2 - x_1 x_3 \end{bmatrix}$,

- ▶ $V(R \cdot f) = \text{twisted cubic} + \text{line}$



Witness Set

Example

$$f = \begin{bmatrix} (x - y)(\hat{x} - \hat{y}) \\ (x - y)(\hat{a}\hat{x} - 2\hat{a}\hat{y} + 2\hat{b}\hat{x} - \hat{b}\hat{y}) \\ (\hat{x} - \hat{y})(ax - 2ay + 2bx - by) \\ \hat{a}\hat{b}(x - y)(\hat{a}\hat{y} - \hat{b}\hat{x}) \\ ab(\hat{x} - \hat{y})(ay - bx) \\ \vdots \\ (a\hat{b}\hat{x}y - \hat{a}bx\hat{y})(a\hat{b}\hat{x} - \hat{a}\hat{b}x - \hat{a}b\hat{y} + \hat{a}\hat{b}y - a\hat{x}\hat{y} + \hat{a}x\hat{y} + b\hat{x}\hat{y} - \hat{b}\hat{x}y) \\ (a\hat{b}\hat{x}y - \hat{a}bx\hat{y})(ab\hat{x} - \hat{a}bx - ab\hat{y} + a\hat{b}y - a\hat{x}y + \hat{a}xy + bx\hat{y} - \hat{b}xy) \end{bmatrix}$$

15 polynomials in 8 variables $a, b, x, y, \hat{a}, \hat{b}, \hat{x}, \hat{y}$

For general $R \in \mathbb{C}^{8 \times 15}$:

- ▶ $V(R \cdot f) \setminus V(f)$ consists of finitely many points
 - ▶ all nonsingular with respect to $R \cdot f = 0$

Witness Set

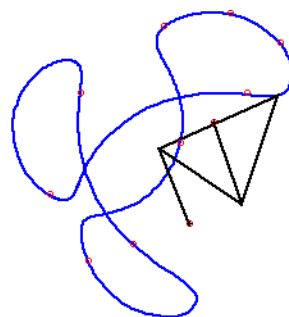
Example

$$f = \begin{bmatrix} (x - y)(\hat{x} - \hat{y}) \\ (x - y)(\hat{a}\hat{x} - 2\hat{a}\hat{y} + 2\hat{b}\hat{x} - \hat{b}\hat{y}) \\ (\hat{x} - \hat{y})(ax - 2ay + 2bx - by) \\ \hat{a}\hat{b}(x - y)(\hat{a}\hat{y} - \hat{b}\hat{x}) \\ ab(\hat{x} - \hat{y})(ay - bx) \\ \vdots \\ (a\hat{b}\hat{x}y - \hat{a}bx\hat{y})(a\hat{b}\hat{x} - \hat{a}\hat{b}x - \hat{a}b\hat{y} + \hat{a}\hat{b}y - a\hat{x}\hat{y} + \hat{a}x\hat{y} + b\hat{x}\hat{y} - \hat{b}\hat{x}y) \\ (a\hat{b}\hat{x}y - \hat{a}bx\hat{y})(ab\hat{x} - \hat{a}bx - ab\hat{y} + a\hat{b}y - a\hat{x}y + \hat{a}xy + bx\hat{y} - \hat{b}xy) \end{bmatrix}$$

15 polynomials in 8 variables $a, b, x, y, \hat{a}, \hat{b}, \hat{x}, \hat{y}$

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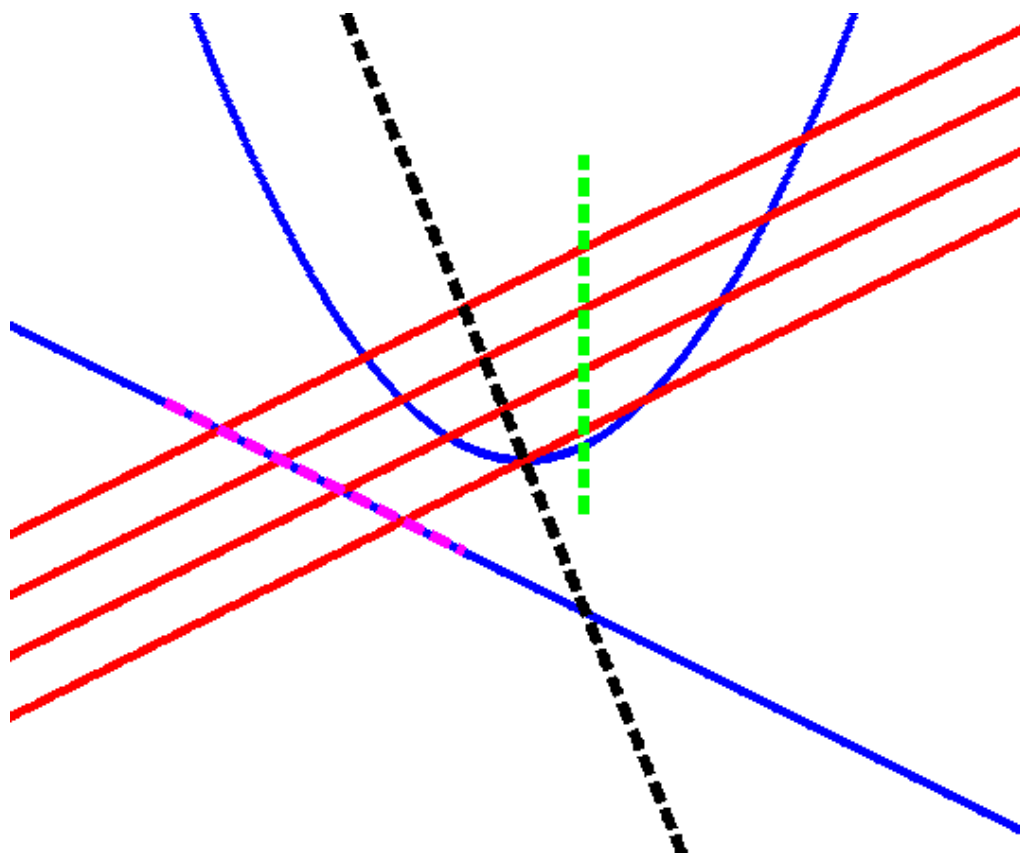
- ▶ $V(R \cdot f) \setminus V(f)$ consists of finitely many points
 - ▶ all nonsingular with respect to $R \cdot f = 0$
- ▶ Using Bertini: $|V(R \cdot f) \setminus V(f)| = 8652$
 - ▶ Proving this would complete proof of Alt's problem



Witness Set

Given $W \subset V(f) \cap \mathcal{L}$, how to test that $W = \mathcal{L} \cap A$ for some variety $A \subset V(f)$?

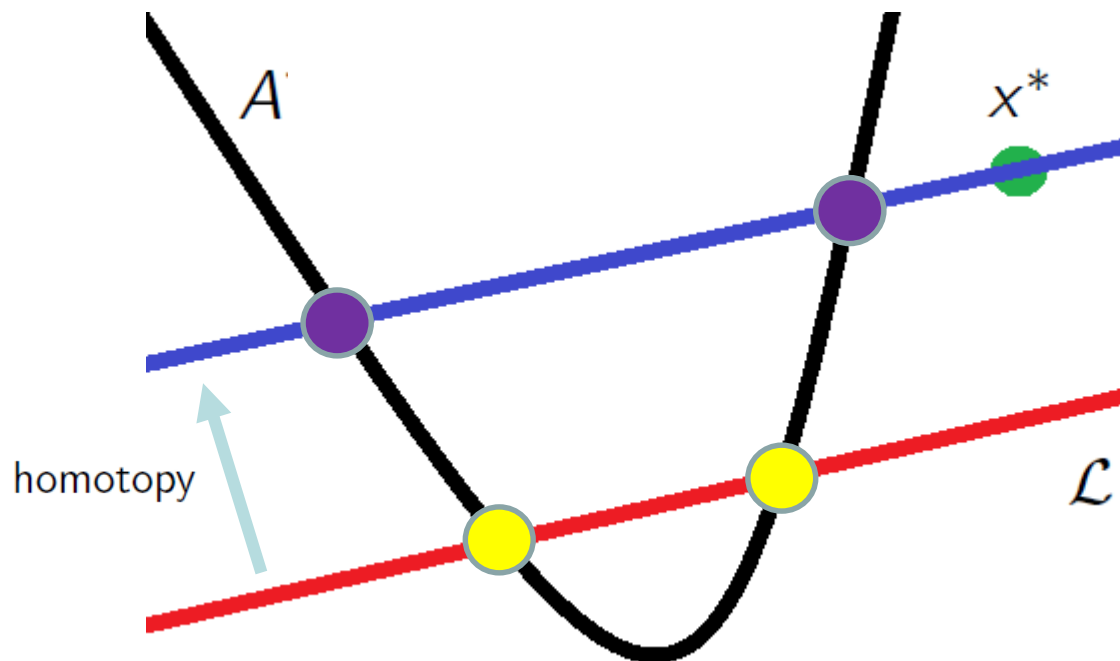
- Trace test: centroid moves linearly as slices moves in parallel



Witness Set

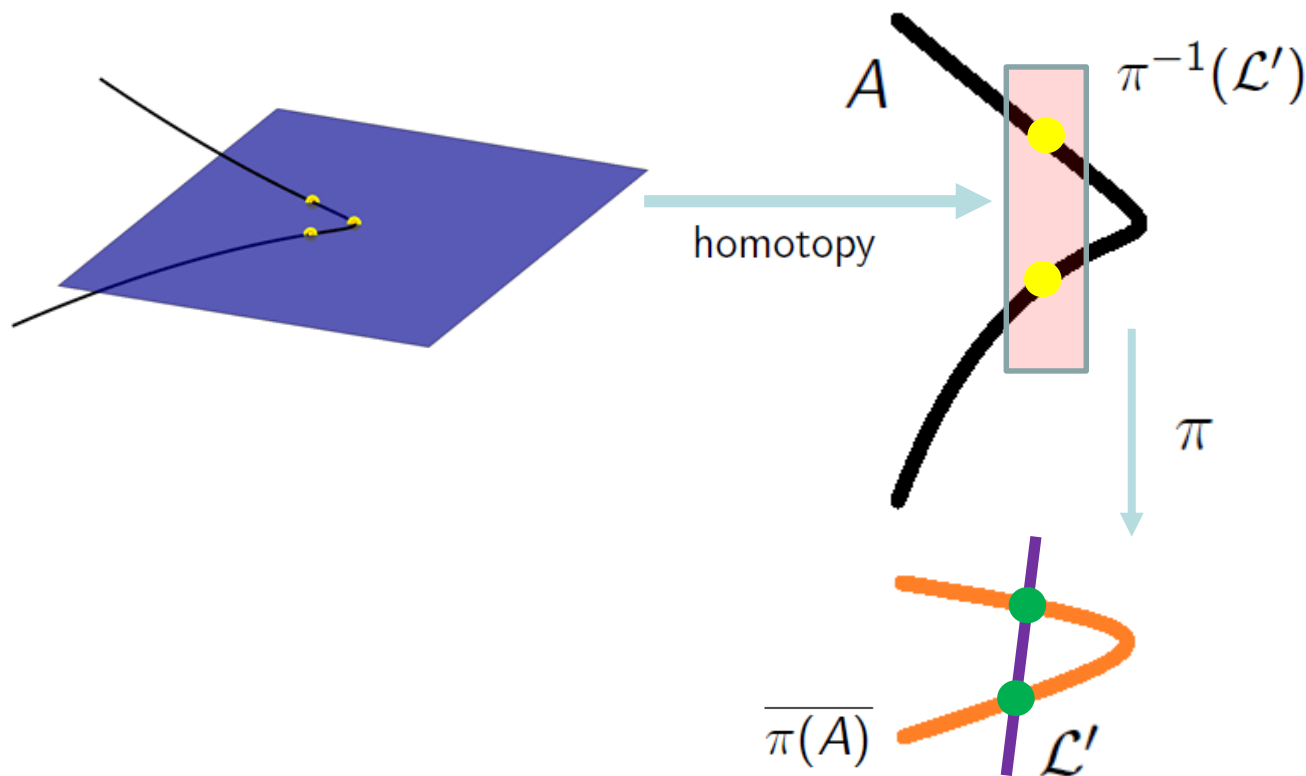
Many other numerical algebraic geometric computations can be performed starting from witness sets, such as:

- ▶ membership testing: is $x^* \in A$?
- ▶ decide if $g(x^*) = 0$ for every $g \in I(A)$ without knowing $I(A)$



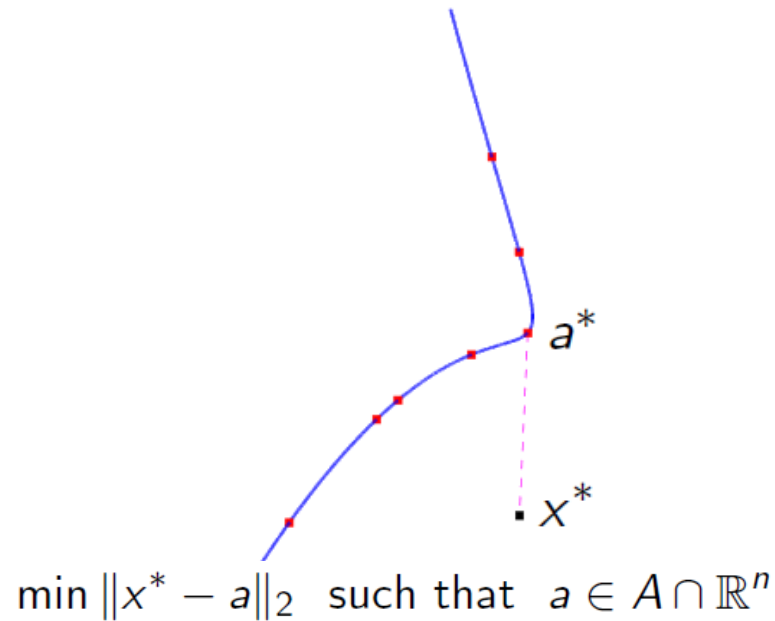
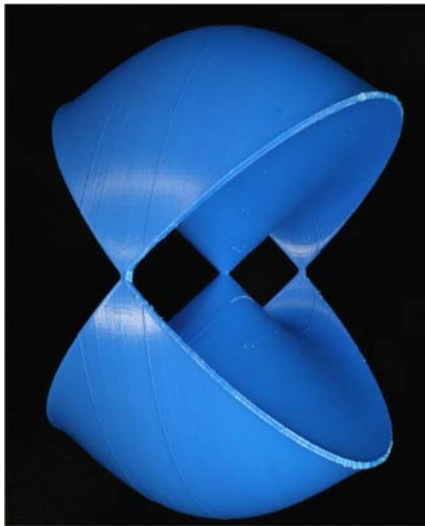
Witness Set

- ▶ projection: $\overline{\pi(A)}$
- ▶ perform computations on $\overline{\pi(A)}$ without knowing *any* polynomials that vanish on $\overline{\pi(A)}$



Witness Set

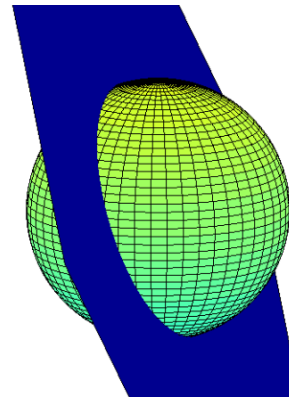
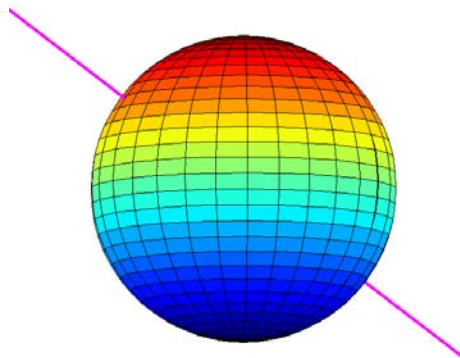
- ▶ intersection: $A \cap B$
 - ▶ special case is *regeneration*
 - ▶ $\mathcal{V}(f_1, \dots, f_k, f_{k+1}) = \mathcal{V}(f_1, \dots, f_k) \cap \mathcal{V}(f_{k+1})$ via witness sets
 - ▶ compute A_{sing}
 - ▶ compute critical points of optimization problem



Witness Set

Test other algebraic properties of A

- ▶ is A arithmetically Cohen Macaulay?
- ▶ is A arithmetically Gorenstein?
- ▶ is A a complete intersection?



Summary

Numerical algebraic geometry provides a toolbox for solving polynomial systems.

- ▶ “If a problem was easy, someone else would have solved it.”
 - ▶ Gröbner basis computation probably did not terminate
- ▶ think carefully about what information you want/need
- ▶ art in building efficient homotopies that incorporate structure
- ▶ preconditioning is important
 - ▶ transform problem into form suitable for num. computations

Thank You!

